The rule of this game is similar to that of normal tic-tac-toe, except it is played with three layers.

* The starting player is randomly selected. Each player will take his/her turn alternatively until there is a winner
* The game board is shown as cubes. The current player could turn the board using mouse dragging or WASD on the keyboard.
* The current can select a cell on the board by double-clicking it, then its colour will change to either red or blue.
* Each cell is also represented by numbers - from 1 to 27 - shown on the right side of the scene.
* Once the three cells in the same line are selected by the same player, that player wins this round.
  + For example, the three cells in a line could be
    - 1, 2, 3 - on the x-axis
    - 1, 10, 19 - on the y-axis
    - 1, 4, 7 - on the z-axis
    - 1, 5, 9 - diagonal on the same layer
    - 1, 14, 27 - diagonal across the layers
* After one round, the players will go to the Result Scene to see the ranking table.